

TORCHLIGHT

TEXT EDITIONS

CHARACTER STATUS SHEET

A NEW GAMEBOOK ADVENTURE SET IN THE UNDERWORLD OF ARBORELL

CHARACTER ATTRIBUTES (50 POINTS MAXIMUM)

STRENGTH (3 - 8)	<input type="checkbox"/>	}	+	<input type="checkbox"/>	+	<input type="checkbox"/>	=	<input type="checkbox"/>	COMBAT VALUE
AGILITY (3 - 8)	<input type="checkbox"/>								
ENDURANCE (10 - 35)	<input type="checkbox"/>								
LUCK (3 - 8)	<input type="checkbox"/>								
INTUITION (3 - 8)	<input type="checkbox"/>								

50 character points must be spread within these five character attributes. Strength plus Agility, plus any armour or talent bonuses will determine your character's Combat Value.

ENDURANCE POINTS

Note: Your initial Endurance level cannot be exceeded during the course of your quest.

CHOSEN CHARACTER TALENTS

- 1)
- 2)

QUEST NOTES

EQUIPMENT (AND ITEMS FOUND)

Note: After purchasing equipment at start of adventure only a maximum of 6 further items can be carried.

RATIONS

A maximum of 6 rations may be held at any one time.

TORCHES

A minimum of 3 torches must be taken on your quest.

TALISMAN'S FOUND

SECTION RECORD

NAHLA BREAD

There is no limit on this item.

FLASH CHARGES

