

# Well of Shadows

Copyright Wayne Densley 2012

## CHARACTER STATUS SHEET

A New Gamebook Adventure Set in the Underworld of Arborell

### CHARACTER ATTRIBUTES ( 50 POINTS MAXIMUM )

STRENGTH (5 - 11)

AGILITY (1 - 5)

ENDURANCE (15 - 35)

LUCK (1 - 5)

INTUITION (1 - 5)

<input type="checkbox"/>
<input type="checkbox"/>
<input type="checkbox"/>
<input type="checkbox"/>
<input type="checkbox"/>

SUB-TOTAL

+  +

+

=

COMBAT VALUE

50 character points must be spread within these five character attributes. Strength plus Agility, plus any equipment or talent bonuses will determine your character's Combat Value.

### ENDURANCE POINTS

Note: Your initial Endurance level cannot be exceeded during the course of your quest.

### CHOSEN CHARACTER TALENTS

### QUEST NOTES

### EQUIPMENT (AND ITEMS FOUND)

Note: After purchasing equipment at start of adventure only a maximum of 6 further items can be carried.

### RATIONS

A maximum of 6 rations may be held at any one time.

### CHOSEN SHARYAH

### TORCHES

### TALISMAN'S FOUND

### NAHLA BREAD

### CODEWORDS

No limit applies to the amount carried

Never hold more than three at any one time and no more than one of the same type



Well of Shadows

